

EQUIPMENT PERMIT APPLICATION

GLOVERSVILLE, NY

1. Application **MUST** be completed in ink.

2. Check Type of Permit Being Requested

Plumbing Permit

Swimming Pool

Other Equipment

3. Address of property for which permit is being requested

4. Property Owner

Address

4. Name and Phone number of the person to contact in regard to Application during normal business hours:
(Mon.- Fri. 8 A.M. - 5 P.M.)

5. Occupancy classification as defined by Building Construction Code (mixed occupancies must be fully described)

6. This application shall be accompanied by plans and specifications, showing the nature and character of work to be performed and the materials to be incorporated and all other information necessary to determine compliance with Building Construction Code.

Brief Description of proposed work:

8. Estimated Cost (include both labor and materials)

9. AFFIDAVIT: (read before signing Application)

I hereby certify that all information contained on this application is true and that all work performed, for which this permit is requested, shall comply with the Building Construction Code of the City of Gloversville and any other laws, codes, ordinances, rules and regulations regulating the work which may be applicable; the owner and applicant consents to permit any Code Enforcer Official right of entry as prescribed in the Building Construction Code; and if this application is made by other than the owner that the owner has authorized this application to be submitted.

I HAVE READ THE FOREGOING AND UNDERSTAND THAT FALSE STATEMENTS HEREIN ARE PUNISHABLE AS A CLASS A MISDEMEANOR PURSUANT TO SECTION 210.25 OF THE PENAL LAW.

Date: _____ Signature of Applicant: _____

For Building Inspector's Use:	Date Application Received: _____.
APPLICATION Approved	Building Inspector: _____.
COMMENTS: Disapproved	Date: _____.
Flood Zone Yes No // Historic Zone Yes No // EDZ Yes No	

ENTER BELOW THE PROPERTY OWNERSHIP MAP NUMBER:

_____SECTION_____BLOCK_____LOT

White	Building Inspector
Canary	Assessor
Pink	City Clerk
Goldenrod	Applicant